APPAREL DESIGN AND TECHNOLOGY, BS

Example Plan of Study

Finish in Four Plan of Study

The plan below is an **example** of how students can successfully complete degree requirements in four years. This suggested class schedule plan may be used as a guide and can be adjusted based on individual needs. Students are required to meet with an academic advisor prior to enrollment each semester to plan their class schedule, and students are ultimately responsible for completing all degree requirements.

Course	Title	Hours
Freshman		
Fall		
DM 1103	Basic Apparel Assembly	3
DM 1433	Fundamentals of the Fashion Industry	3
DM 1003	Design Theory and Processes for Design and Merchandising	3
ENGL 1113 or ENGL 1313	Composition I or Critical Analysis and Writing I	3
UNIV 1111	First Year Seminar	1
3 Hours General Educatio	n (N/L)	3
	Hours	16
Spring		
DM 1993	Communications and Presentation Techniques for Apparel Design	3
DM 2204	Intermediate Apparel Assembly	4
Select one of the followin	g:	3
ENGL 1213	Composition II	
ENGL 1223	International Freshman Composition II	
ENGL 1413	Critical Analysis and Writing II	
ENGL 3323	Technical Writing	
Select one of the followin	g:	3
MATH 1483	Mathematical Functions and Their Uses (A)	
MATH 1513	College Algebra (A)	
MATH 2103	Business Calculus (A)	
EDHS 1111	First Year Seminar Supplement	1
Proficiency Review Required		
	Hours	14
Sophomore		
Fall		
DM 2003	Problem Solving Strategies	3
DM 2444	Draping	4
DM 2573	Textile Science (LN)	3
Select one of the followin	•	3
HIST 1103	Survey of American History	
HIST 1483	American History to 1865 (H)	
HIST 1493	American History Since 1865 (DH)	
3 Hours General Educatio		3
	Hours	16
Spring		
DM 2403	Research Methods	3
DM 3014	Flat Pattern Design	4
DM 3053	Quality Analysis for Apparel Design	3
ECON 1113 or ECON 2103	The Economics of Social Issues (S) or Introduction to Microeconomics (S)	3
3 Hours General Education (A, H, N, or S)		
	Hours	16

Fall DM 3023 Computer-Aided Flat Pattern Design 3 3 DM 3043 **Digital Product Creation** DM 3533 Textile Surface Design 3 HDFS 2113 Lifespan Human Development (S) 3 3 Hours General Education (A, H, N, or S) 3 15 Hours Spring DM 3123 Advanced Technology for Apparel Design 3 DM 3213 Heritage of Dress II (H) 3 DM 3991 Pre-Internship Seminar 1 DM 4033 Digital Product Creation II (Or Controlled Elective) 3 MKTG 3213 Marketing (S) 3 3 POLS 1113 American Government Hours 16 Summer DM 4824 Professional Internship 4 Hours 4 Senior Fall DM 4043 **Advanced Digital Product Creation** 3 DM 4153 Technical Design 3 Functional Clothing Design DM 4203 3 PSYC 1113 Introductory Psychology (S) 3 or SOC 1113 or Introductory Sociology (S) 1 Hour General Education (A, H, N, S) Hours 13 Spring DM 3993 Global Sourcing Strategies 3 DM 4403 Advanced Apparel Design 3 MGMT 3013 Fundamentals of Management (S) 3 3 Hour General Education Humanities (H) 3 File Graduation Application Hours 12 **Total Hours** 122

Junior