DIGITAL STUDIES, UCRT

Requirements for Students Matriculating in or before Academic Year 2023-2024. Learn more about University Academic Regulation 3.1 (http://catalog.okstate.edu/university-academic-regulations/#matriculation).

Total Hours: 15

Code	Title	Hours
Digital Culture Core		
ENGL 2253	Theory and Practice of Digital Studies	3
or AMST 3683	Introduction to Digital Humanities	
Capstone Experience		
A&S 4113	Research in Digital Studies	3
or A&S 4710	Internship in Digital Studies	
Electives		
Select 9 hours from the following: [1]		9
Digital Application Core		
ART 2093	Non-Major Photography I	
ART 2283	Studio Art Digital Survey	
ART 4420	Graphic Design Studio	
EDTC 3123	Applications of Educational Technologies	
EDTC 4113	Applications of Media and Technology	
ENGL 4143	Language and Technology	
ENGL 4553	Visual Rhetoric and Design	
ENGL 4573	Games and Writing	
GEOG 2344	Digital Tools for Environmental Problem-Solving (LN)	
GEOG 4203	Fundamentals of Geographic Information Systems	
HIST 4073	Digital Methods in History	
MC 2023	Electronic Communication	
MMJ 3153	Fundamentals of Video and Studio Production	
MMJ 3873	Audio Production	
MMJ 4573	Broadcast Documentary	
Computing & Info Sciences Core		
Any CS or MSIS courses		
Total Hours		**15**

[1]

Students must take at least 3 hours in each area, 6 hours must be at the upper-division level, and courses must be from at least 2 departments. Courses not on this list may be approved by the Curriculum Committee on a case-by-case basis.